



Tie Down Calf Roping

Event: _____ Date: _____

Class: _____

Maneuver Scores		Penalties	
Rating	Point Value	Error	Penalty
Excellent	+3	Dragging the calf while being tied, deduct 1 point/3 ft moved	1 Dragging the calf after being tied 6 to 12 feet 5
Correct	0	Freeze up in box (<i>refusing to move</i>)	2 Mule or Donkey walking up the rope 5
Extremely Poor	-3	Jumping the barrier	2 Blatant disobedience including kicking, biting, bucking, rearing 5
<i>In 1/2 point increments</i>		Setting up or scotching	2 Failure of calf to remain tied DQ
		Rubbing the rope	2 Excessive schooling at any time in the arena DQ
Scoring • Based on 0 to 100 scale • Score of 70 denotes an average performance		Failure to continue backing while roper is flanking the calf	2 Whipping or hitting the Mule or Donkey with the rope DQ
		Slack in the rope	2 Initiating the run with the rope on the opposite side of the Mule or Donkey's neck than exhibitor's roping hand DQ
		Two loop run	3 Dragging the calf while being tied or after tied more than 12 ft DQ
		Refusing to enter box/rearing in box/breaking barrier	5 Attempt to position Mule or Donkey behind the barrier enabling contestant to rope the animal without attempting to leave the box DQ
		Running into calf	5

Exhibitor Number		Box & Barrier	Running & Rating	Stop	Working Rope	Two-Loop Run	Comments	Score
	Penalty							
	Maneuver Score							
	Penalty							
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	Penalty							
	Maneuver Score							

Judge's Signature: _____