Working Hunter Score Sheet

Heights: Junior Mules, Novice and Youth Mules to be 2'.
Open and Amateur Mules 2'6" to 2' 9".
Open Donkeys 12" to 15". Training Level Donkeys will jump cross rails at a trot only.

Score

90 – 100	An excellent performer and good mover that jumps the entire course with cadence, balance and style.
80-89	A good performer that jumps all fences reasonably well, an excellent performer that commits one or two minor faults.
70-79	The average, fair mover that makes no serious faults, but lacks the style cadence and good balance of the scopier animals; the good performer that makes a few minor faults.
60-69	Poor movers that make minor mistakes; cross canter, fair or average movers that have one or two poor fences but no major faults or disobediences.
50-59	A mule or donkey that commits one major fault; a refusal, trot or drops a leg.
30-49	A mule or donkey that commits two or more major faults, including front or hind knock downs and refusals, or jumps in a manner that otherwise endangers the horse and/or rider.
10-29	A mule or donkey that avoids elimination but jumps in such an unsafe and dangerous manner as to preclude a higher score.

Eliminations

Total of 3 disobediences which can include: refusal, stop, run-out, extra circle. Jumping obstacle before it is reset, Bolting from arena, off course, deliberately addressing an obstacle, fall of animal and/or rider (animal is considered to have fallen when shoulder and haunch on the same side touch ground), failure to trot small circle at completion for soundness.

Event: _____ Date: _____

Class: _____

Entry Number	1	2	3	4	5	6	7	8	9	10	Way of Going	Comments	Final Score

Judge's Signature: _____